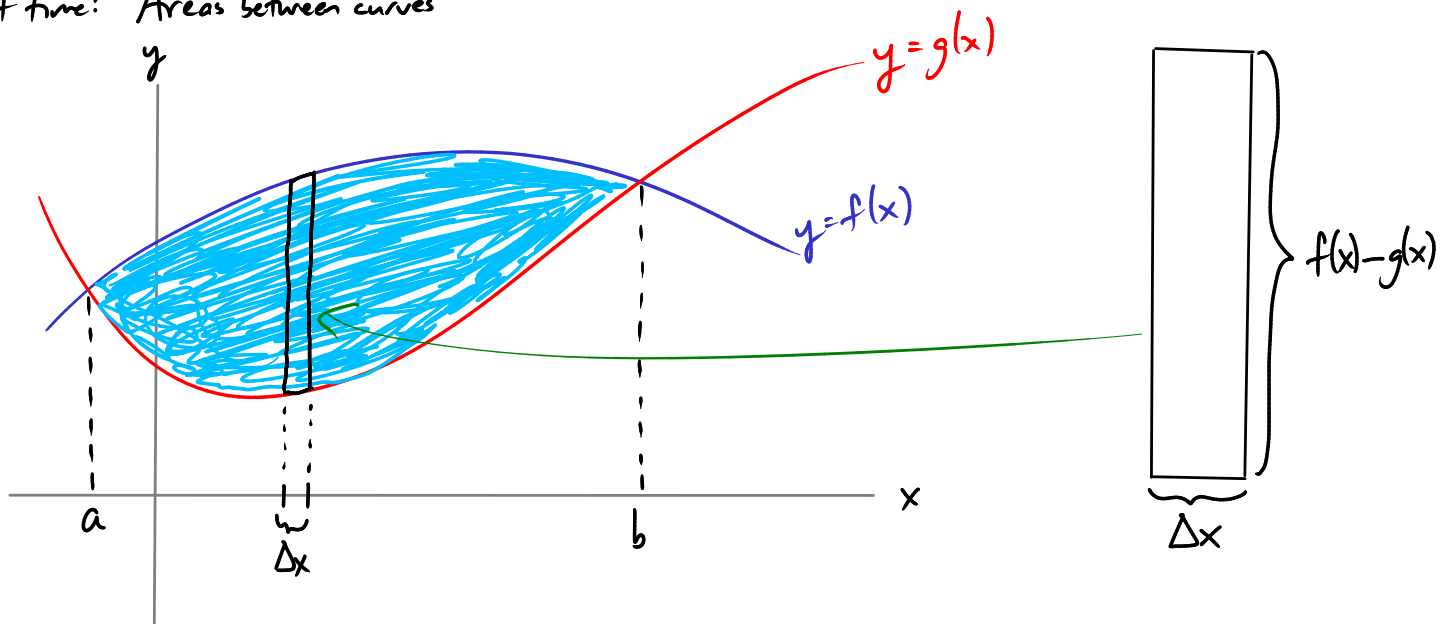
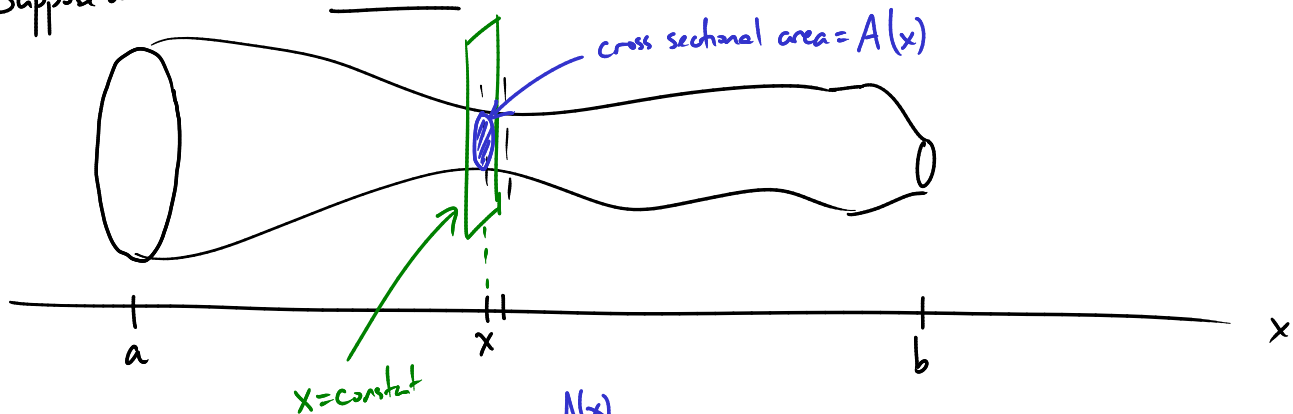
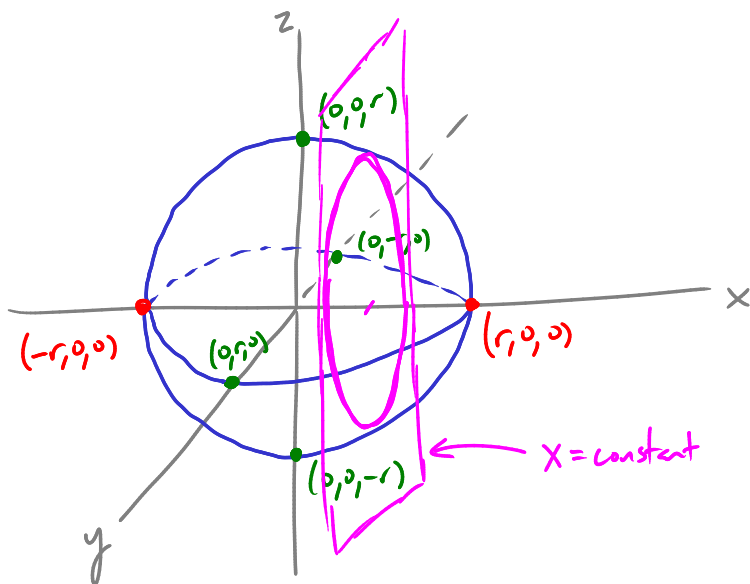


Last time: Areas between curves

rectangle has area = $\Delta x (f(x)-g(x))$ Sum all the rectangles, take limit $\Delta x \rightarrow 0$ get total area: $A = \int_a^b dx (f(x)-g(x))$ Volumes (Ch 6.2)Suppose we have some 3-d solid and we want to calculate its volume.We chop the solid into slices:volume of the slice = $A(x) \cdot \Delta x$ Add them all up, take $\Delta x \rightarrow 0$ limit.→ Total volume of the solid: $V = \int_a^b A(x) dx$

Ex Calculate the volume of a ball of radius r .



The ball is

$$x^2 + y^2 + z^2 \leq r^2$$

Fixing a plane at constant x :

$$y^2 + z^2 \leq r^2 - x^2$$

i.e. (y, z) lie inside circle of radius $\sqrt{r^2 - x^2}$

So, the cross sections are circles,
with area $A(x) = \pi (\sqrt{r^2 - x^2})^2$

i.e. $A(x) = \pi (r^2 - x^2)$

Volume of sphere: $V = \int_{-r}^r A(x) dx$

$$= \int_{-r}^r \pi (r^2 - x^2) dx$$

$$= \pi \left(r^2 x - \frac{1}{3} x^3 \right) \Big|_{-r}^r$$

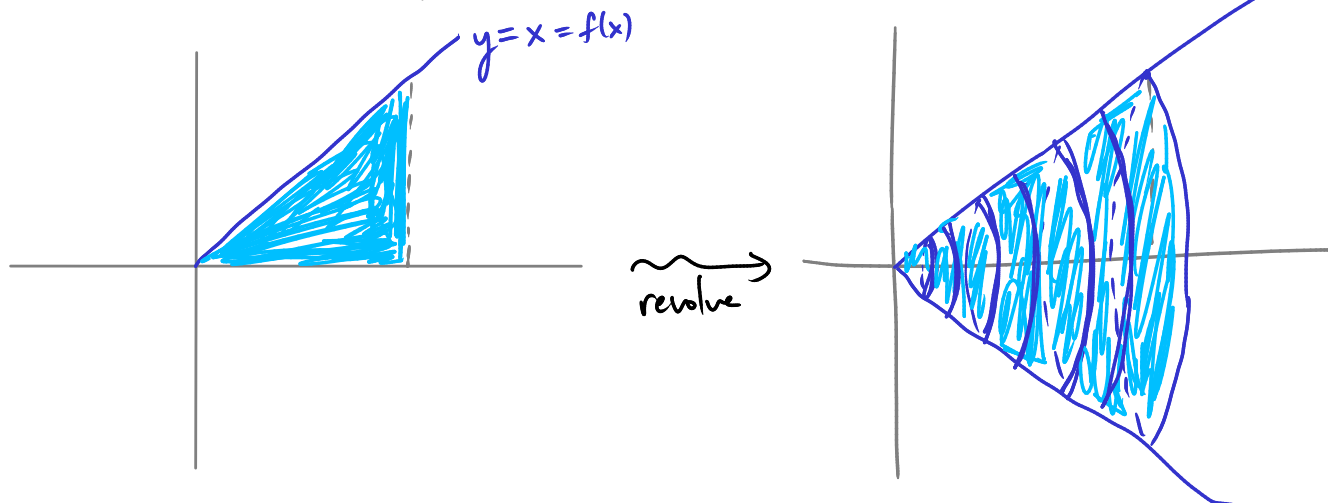
$$= \pi \left(\left(r^3 - \frac{1}{3} r^3 \right) - \left(-r^3 + \frac{1}{3} r^3 \right) \right)$$

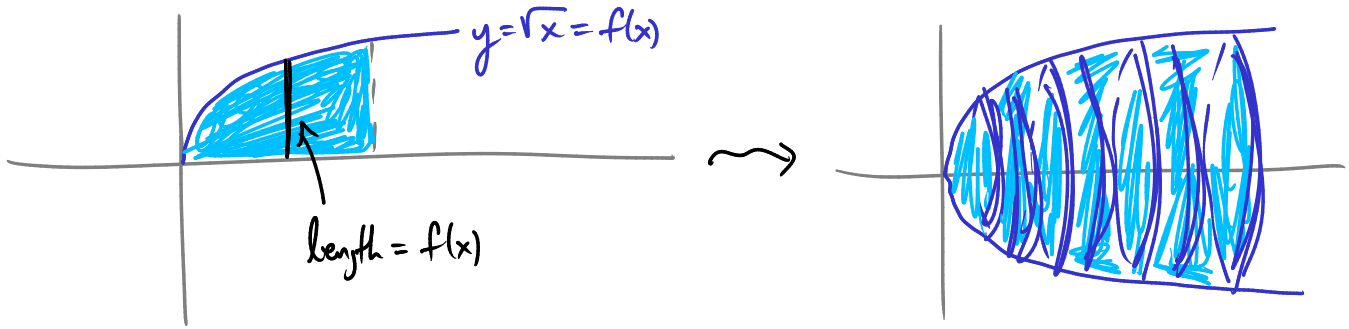
$$= \pi \left(\frac{2}{3} r^3 - \left(-\frac{2}{3} r^3 \right) \right)$$

$$= \underline{\underline{\pi \cdot \frac{4}{3} r^3}}$$

A common type of solid: "solid of revolution" — take some region of the plane and revolve it around, say, the x-axis.

Ex





The cross-section of either of these solids, at fixed x , is a circle of radius $f(x)$.

So the cross-section area is $A(x) = \pi \cdot f(x)^2$.

Ex Find the volume of a solid obtained by revolving the region between $y = \sqrt{x}$, $y = 0$, $x = 2$ around the x -axis.

$$V = \int_0^2 A(x) dx = \int_0^2 \pi \cdot (\sqrt{x})^2 dx = \int_0^2 \pi x dx = \pi \frac{x^2}{2} \Big|_0^2 = \pi(2-0) = \underline{\underline{2\pi}}$$

Can also revolve around e.g. the y -axis.

Ex Find the volume of a solid obtained by revolving the region between

$$\begin{aligned} x &= y - y^2 \\ x &= 0 \end{aligned}$$

around the y -axis.

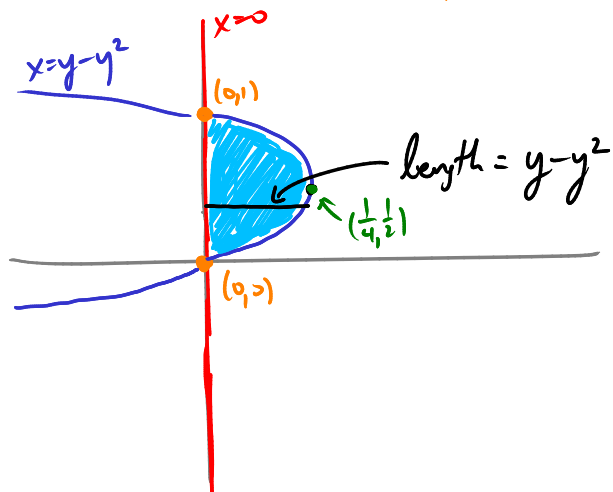
Intersections: $\left. \begin{array}{l} x=0 \\ x=y-y^2 \end{array} \right\} \rightarrow y-y^2=0, \text{ i.e. } y(1-y)=0, \text{ i.e. } y=0 \text{ or } y=1$
 $(0,0)$ $(0,1)$

Slice horizontally: i.e. look at cross-sections at fixed value of y .

The cross-sections are circles, with radius depending on y ($f(y)$)

$$\text{radius} = y - y^2$$

$$\text{area} = A(y) = \pi (y - y^2)^2$$



$$\begin{aligned} \text{total volume} &= \int_0^1 dy A(y) = \int_0^1 dy \pi \cdot (y-y^2)^2 \\ &= \pi \int_0^1 y^2 - 2y^3 + y^4 dy \\ &= \dots = \underline{\underline{\frac{\pi}{30}}} \end{aligned}$$

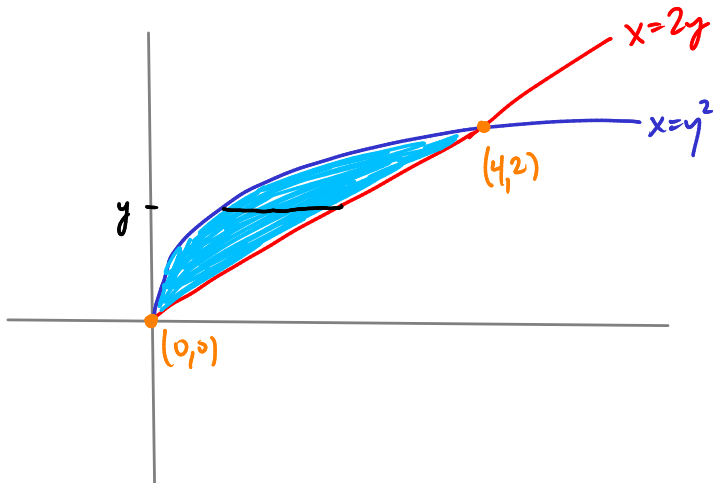
We may also get cross-sections which are "washers"



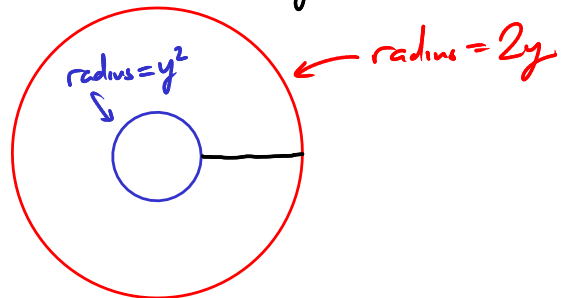
Ex Let R be the region between $y = \sqrt{x}$ and $x = 2y$.

Find the volume of the solid obtained by rotating R around the y -axis.

Intersections: $y = \sqrt{x} \rightarrow y^2 = x$
 $2y = x$ $\rightarrow 2y = y^2$, i.e. $y^2 - 2y = 0$, i.e. $y(y-2) = 0$
 s. $y = 0$ or $y = 2$
 $(0,0)$ $(4,2)$



Rotate around y -axis.
 Cross section at fixed y :



$$A(y) = \pi(2y)^2 - \pi(y^2)^2$$

add up all the slices: $V = \int_0^2 A(y) dy$

$$= \pi \int_0^2 4y^2 - y^4 dy = \dots = \frac{64}{15} \pi$$