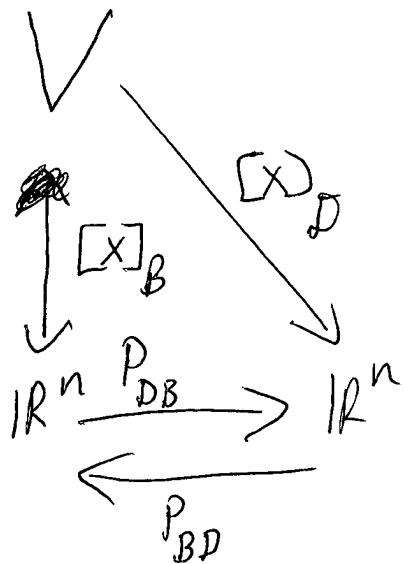


$V = n$  dimensional vector space

$B = \{\vec{b}_1, \dots, \vec{b}_n\} = \text{basis for } V.$

$D = \text{another basis}$



$$P_{DB} [x]_B = [x]_D$$

$$P_{BD} [x]_D = [x]_B$$

$$P_{BD} = \left( [d_1]_B \dots [d_n]_B \right)$$

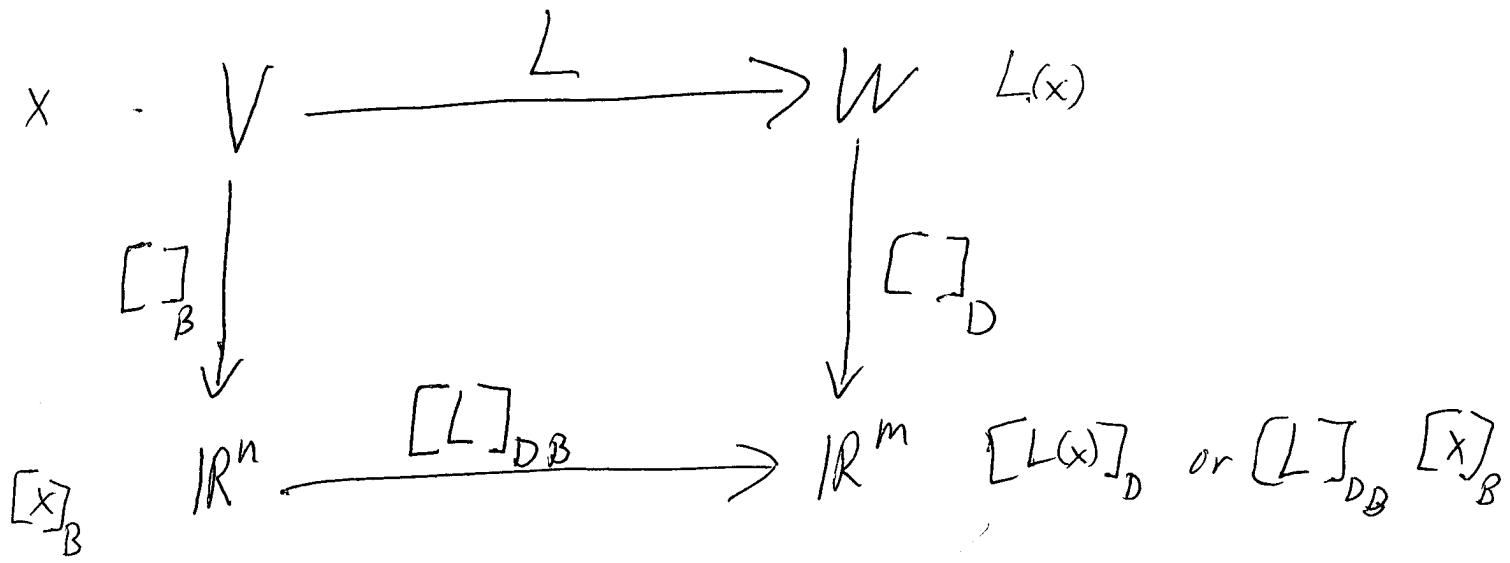
$$P_{DB} = \left( [b_1]_D \dots [b_n]_D \right)$$

$$P_{DB} = P_{BD}^{-1}$$

$V$  - basis  $\mathcal{B} = \{\vec{b}_1, \dots, \vec{b}_n\}$

$W$  - basis  $\mathcal{D} = \{\vec{d}_1, \dots, \vec{d}_m\}$ .

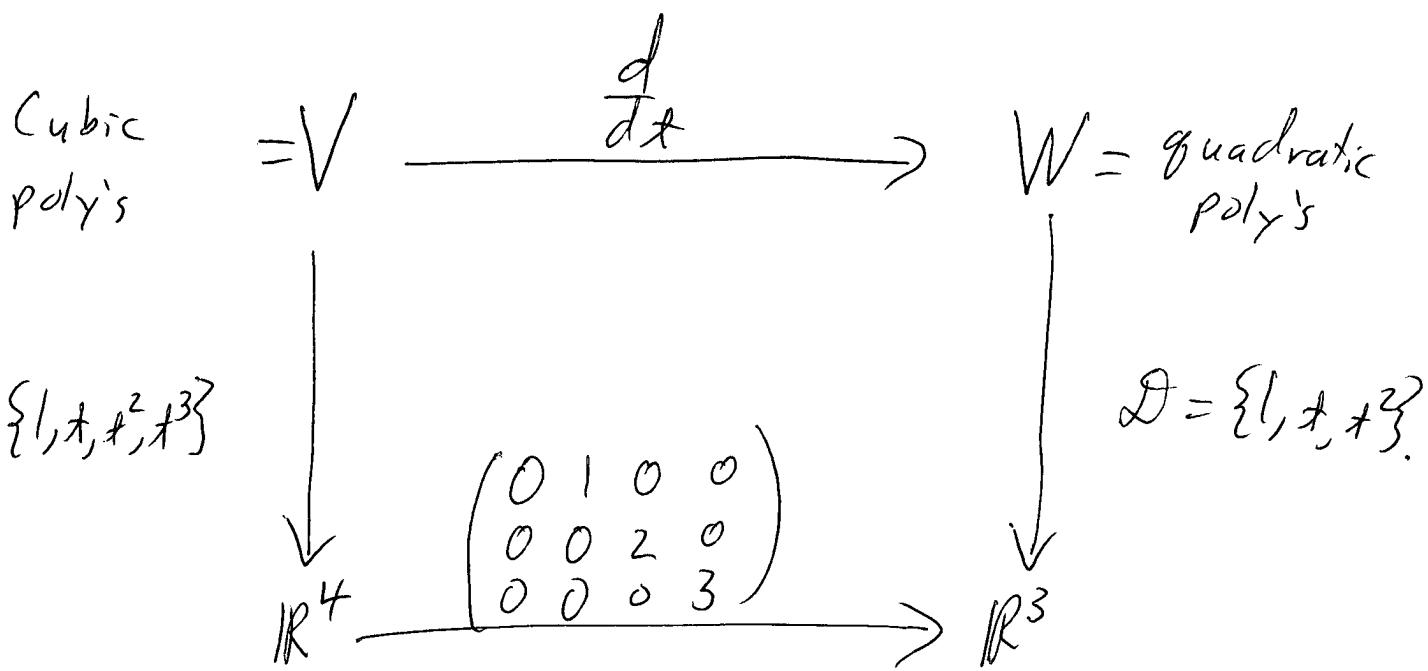
$L: V \rightarrow W$  linear transformation.



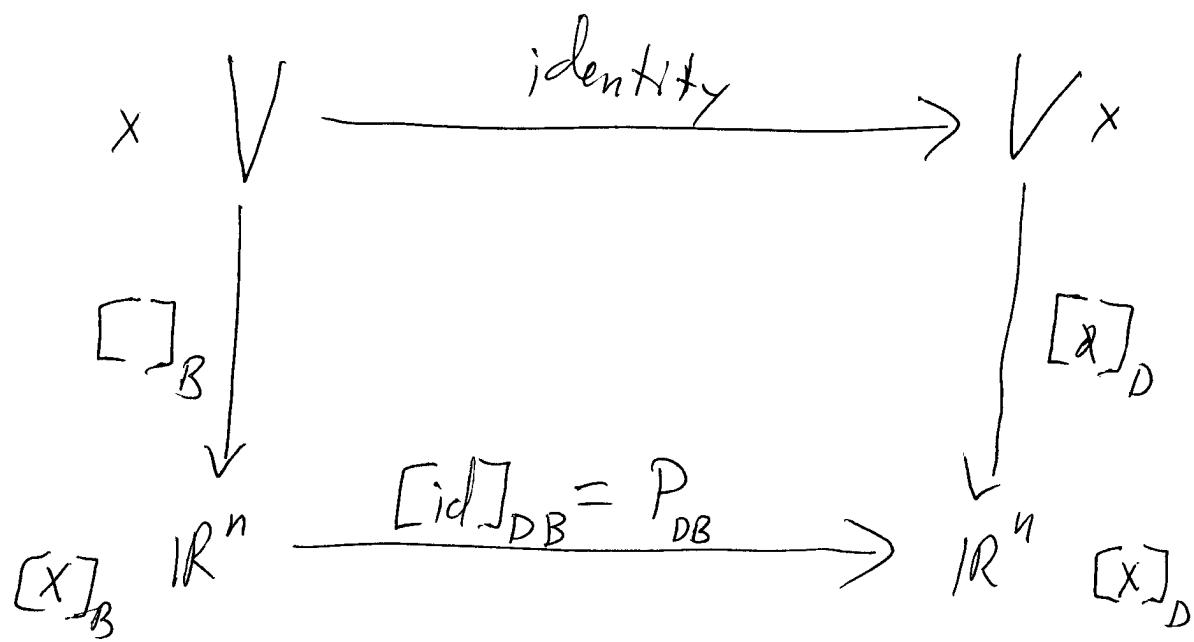
$[L]_{DB}$  = matrix of  $L$  w.r.t. bases  $\mathcal{B}, \mathcal{D}$ .

$$[L]_{DB} [x]_{\mathcal{B}} = [L(x)]_{\mathcal{D}}$$

$$[L]_{DB} = \begin{pmatrix} [L(\vec{b}_1)]_{\mathcal{D}} & \cdots & [L(\vec{b}_n)]_{\mathcal{D}} \end{pmatrix}$$



If  $V = W$ ,  $L = \text{identity}$



$$L: V \longrightarrow W$$

Kernel of  $L = \ker(L) = \{x \mid L(x) = 0\}$ .

$$\subset V$$

Image  $(L) = \{L(x)\} \subset W$ .

(Range  $(L)$ ) = all possible outputs.

Claim:  $x \in \ker(L) \iff [x]_B \in \text{Nul } [L]_{DB}$ .

$$L(x) = 0$$



$$[L(x)]_D = 0$$



$$[L]_{DB} [x]_B = 0$$



$$[x]_B \in \text{Nul } ([L]_{DB}).$$

Claim:  $\emptyset \quad y \in \text{Im}(L) \iff [y]_D \in \text{Col}([L]_{DB})$

$y \in \text{Im}(L)$



$y = L(x) \quad \text{for some } x \in V.$



$[y]_D = [L(x)]_D \quad "$



$[y]_D = [L]_{DB} [x]_B \quad \text{for some } x.$



$[y]_D \in \text{Col}([L]_{DB})$

$\dim \text{Col}(A) + \dim \text{Null}(A)$  is  $n$

$\uparrow$   
Pivots

$\uparrow$   
free variables.

(if  $A$  is  $n \times m$ ).

$$\boxed{\dim \text{Im}(L) + \dim \text{Ker}(L) = \dim(V)}$$

Dimension theorem.

$V = \text{cubic polys}$        $W = \text{quadratic}$        $L = \frac{d}{dt}$   
 basis  $\{1, t, t^2, t^3\}$       basis  $\{1, t, t^2\}$

$$[L]_{DB} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \end{pmatrix} \quad \text{Rank } [L]_{DB} = 3$$

(o)  $[L]_{DB}$  is 3-diml,

so  $\text{Im } L$  is 3 diml.

Since  $\text{Im } L \subset W$  and  $\dim(W) = 3$ ,

$$\text{Im } L = W.$$

Basis for  $\text{Null } [L]_{DB} = \left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} \right\}$

Basis for  $\text{Ker } L = \{1 + 0t + 0t^2 + 0t^3\}$

= constant functions.

$$W \xrightarrow{\int dt} V$$

$$\int 1 dt = t$$

$$\int t dt = t^2/2$$

$$\int t^2 dt = t^3/3$$

$$[S]_{BD} = \begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1/2 & 0 \\ 0 & 0 & 1/3 \end{pmatrix}$$

$$[L]_{DB} [S]_{BD} = [L \cdot S]_{DD} = [id]_{DD} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1/2 & 0 \\ 0 & 0 & 1/3 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

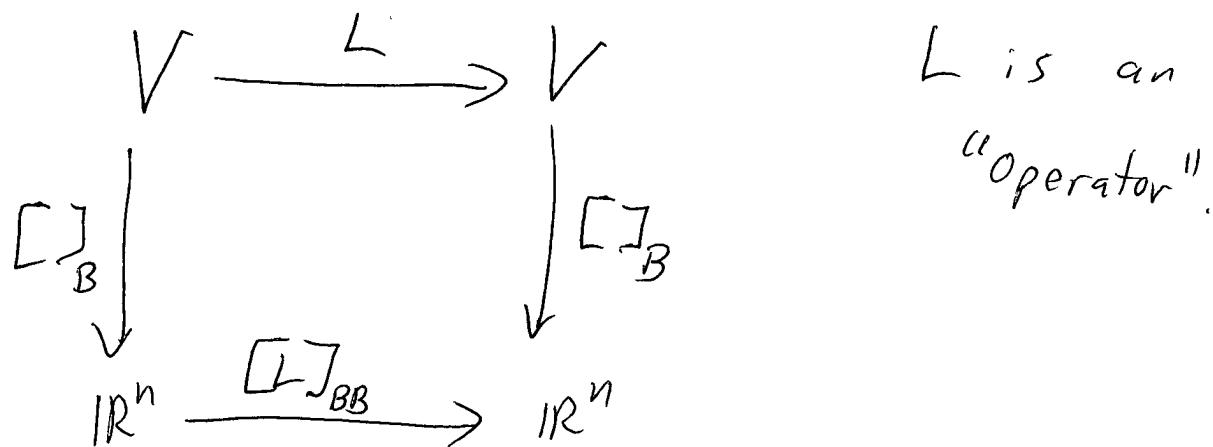

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$$\begin{pmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1/2 & 0 \\ 0 & 0 & 1/3 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$= [S \cdot L]_{BB}$$

Specialize to  $W=V$

Output basis = input basis



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~~Def:~~ Def:  $L^{-1}$  is an operator st.  $L \cdot L^{-1} = L^{-1} \cdot L = \text{identity}$ .

Def  $x$  is an eigenvector of  $L$  w/ e-val  $\lambda$   
if  $x \neq 0$  and  $L(x) = \cancel{\lambda} x$ .

Ex:  $\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}$  is e-vec of (transpose) w/ e-val  $-1$ .

$e^{2t}$  is e-vec of  $\frac{d}{dt}$  w/ e-val 2.

$\sin(t)$  is e-vec of  $\frac{d^2}{dt^2}$  w/ e-val  $-1$

Prop:

$$\begin{bmatrix} L^n \end{bmatrix}_{BB} = \left( \begin{bmatrix} L \end{bmatrix}_{BB} \right)^n$$

$$\begin{bmatrix} L^{-1} \end{bmatrix}_{BB} = \left( \begin{bmatrix} L \end{bmatrix}_{BB} \right)^{-1}$$

$x$  is e-vec<sub>1</sub> of  $L$  w/ e-val  $\lambda$



$[x]_B$  is e-vec of  $[L]_{BB}$  w/ e-val  $\lambda$ .

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pf of last bit.

$$L(x) = \cancel{\lambda} x$$

$$[L(x)]_B = \lambda [x]_B$$

$$\begin{bmatrix} L \end{bmatrix}_{BB} [x]_B = \lambda [x]_B$$

Change-of-basis formula

Thm If  $B, D$  are bases for  $V$  and

$L: V \rightarrow V$  is an operator,

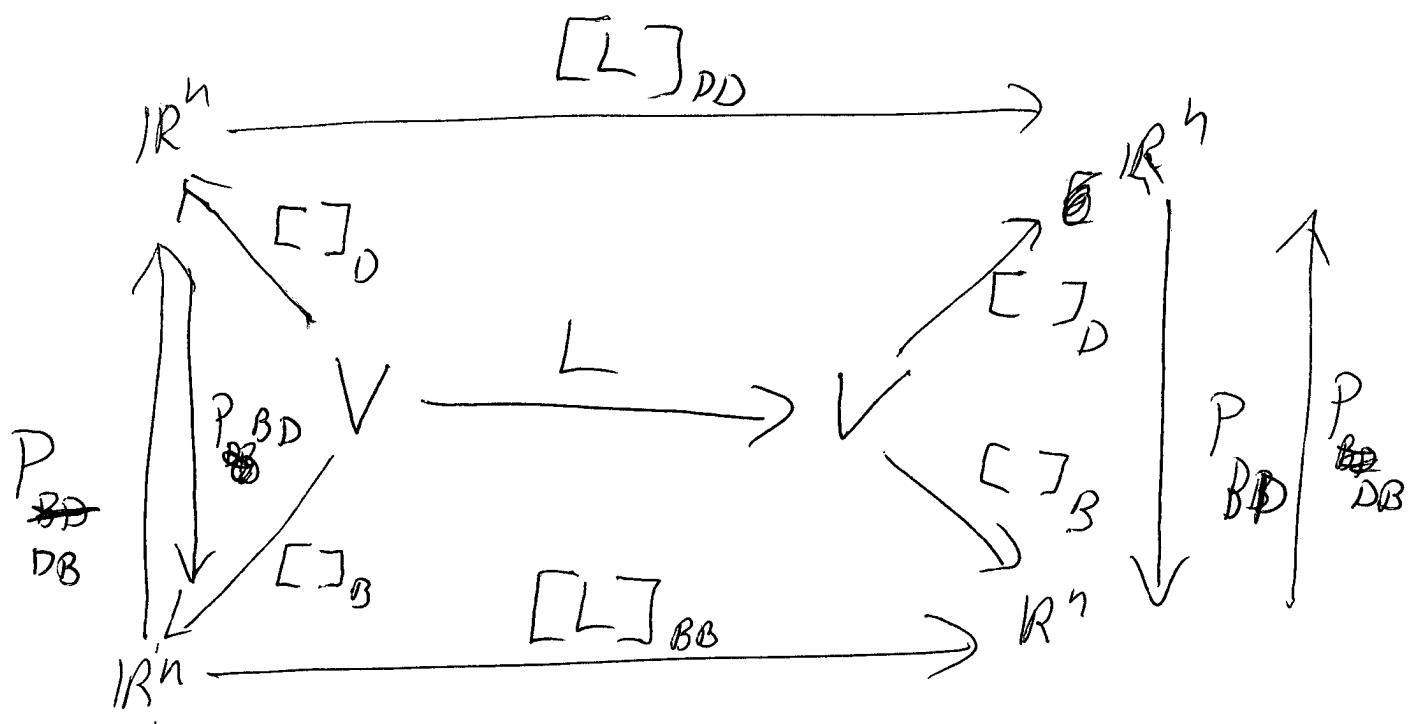
$$\begin{aligned} [L]_{DD} &= P_{DB} \underbrace{[L]_{BB}}_{P_{BD}} P_{BD} \\ &= P_{DB} [L]_{BB} P_{DB}^{-1} \\ &= P_{BD}^{-1} [L]_{BB} P_{BD} \end{aligned}$$

Compare to

$$[x]_D = P_{DB} [x]_B$$

Pf: Let  $x \in V$ .

$$\begin{aligned} [L(x)]_D &\stackrel{?}{=} P_{DB} \underbrace{[L]_{BB} P_{BD}}_{[x]_B} [x]_D \\ &= P_{DB} [L]_{BB} [x]_B \\ &= P_{DB} [L(x)]_B \\ &= [L(x)]_D \quad \checkmark \end{aligned}$$



Suppose  $\{\vec{b}_1, \dots, \vec{b}_n\}$  is a basis of  
e-vecs of  $L$ .

$$\begin{aligned} [L]_{BB} &= \left( \begin{bmatrix} L(b_1) \\ B \end{bmatrix} \cdots \begin{bmatrix} L(b_n) \\ B \end{bmatrix} \right) \\ &= \left( \begin{bmatrix} [\lambda_1 b_1] \\ B \end{bmatrix} \cdots \begin{bmatrix} [\lambda_n b_n] \\ B \end{bmatrix} \right) \\ &= \begin{pmatrix} \lambda_1 & 0 & 0 & \cdots & 0 \\ 0 & \lambda_2 & & & 0 \\ 0 & & \ddots & & 0 \\ \vdots & \vdots & & \ddots & \vdots \\ 0 & 0 & & \cdots & \lambda_n \end{pmatrix} \end{aligned}$$

Bases of e-vecs make operators  
look like diagonal matrices.

$V = W = \mathbb{R}^n$ .       $\mathcal{D}$  = Standard basis  
 $\mathcal{B}$  = basis of e-vec.

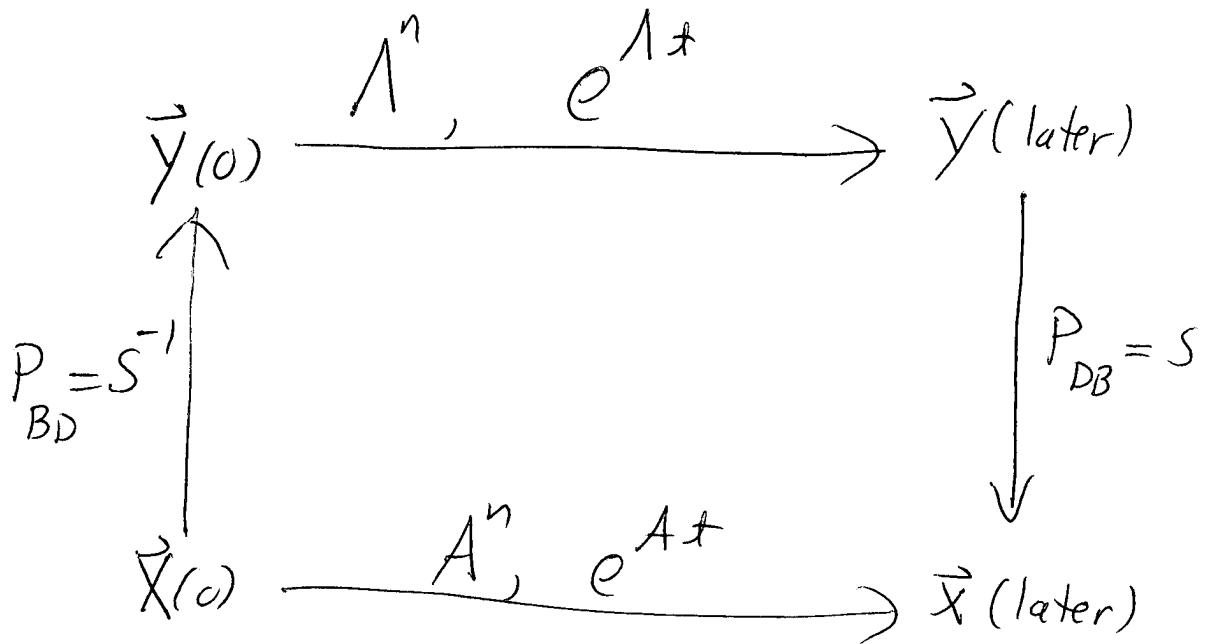
$$P_{DB} = \begin{pmatrix} b_1 & \dots & b_n \end{pmatrix} = S$$

$$L(x) = Ax.$$

$$[L]_{DD} = A.$$

$$[L]_{BB} = \begin{pmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{pmatrix} = \Lambda$$

$$[L]_{DD} = P_{DB} [L]_{BB} P_{BD}^{-1} = S \Lambda S^{-1}$$



$$\vec{y} = [x]_B$$