

$$1) \quad [\nabla_1, \nabla_2] = C_1 \sqrt{EG-F^2} \cdot (90^\circ \text{ CW rotation})$$

$$= C_1 \begin{pmatrix} F & G \\ -E & -F \end{pmatrix}$$

$$2) \quad C_2 = \frac{\text{rotation}}{\text{unit area}} \quad \text{from parallel transport.}$$

$$3) \quad K = \text{div } W$$

Last time showed $C_1 = C_2$

$$\text{HW: } C_1 = K.$$

Big thm: $C_1 = C_2 = K.$

Theorema Egregium

Formulas for K .

$$\nabla_1 = \partial_1 + \begin{pmatrix} \Gamma_{11}^1 & \Gamma_{12}^1 \\ \Gamma_{11}^2 & \Gamma_{12}^2 \end{pmatrix} = \partial_1 + A_1$$

$$\nabla_2 = \partial_2 + \begin{pmatrix} \Gamma_{21}^1 & \Gamma_{22}^1 \\ \Gamma_{21}^2 & \Gamma_{22}^2 \end{pmatrix} = \partial_2 + A_2$$

$$\begin{aligned} [\nabla_1, \nabla_2] &= \partial_1 A_2 - \partial_2 A_1 + [A_1, A_2] \\ &= \begin{pmatrix} KF & KG \\ -KE & -KF \end{pmatrix} \end{aligned}$$

$$\begin{pmatrix} \Gamma_{11}^1 \\ \Gamma_{11}^2 \\ \Gamma_{12}^1 \\ \Gamma_{12}^2 \end{pmatrix} = \begin{pmatrix} E & F \\ F & G \end{pmatrix}^{-1} \begin{pmatrix} E_u \\ F_u - \frac{1}{2} E_v \end{pmatrix} \quad \text{etc.}$$

$$\begin{pmatrix} \Gamma_{111} \\ \Gamma_{112} \end{pmatrix} = \begin{pmatrix} EF \\ FG \end{pmatrix} \begin{pmatrix} \Gamma'_{11} \\ \Gamma'_{11} \end{pmatrix}$$

$$\Gamma_{ijk} = \sum_l g_{kl} \Gamma'_{ij}{}^l, \text{ where } \begin{pmatrix} EF \\ FG \end{pmatrix} = \begin{pmatrix} g_{11} & g_{12} \\ g_{21} & g_{22} \end{pmatrix}$$

$$\Gamma_{ijk} = (\partial_i g_{jk} + \partial_j g_{ik} - \partial_k g_{ij})/2$$

$$\Gamma_{111} = (\partial_1 g_{11} + \partial_1 g_{11} - \partial_1 g_{11})/2 = E_u/2$$

$$\Gamma_{112} = (\partial_1 g_{12} + \partial_1 g_{12} - \partial_2 g_{11})/2 = F_u - \frac{E_v}{2}$$

Conformal: $E = G$.

$$K = -\frac{1}{2G} (\ln G)_{uu+vv}$$

Case 1: Pseudosphere. $ds^2 = \frac{du^2 + dv^2}{v^2}$

$$E = G = \frac{1}{v^2}$$

$$\ln G = -2 \ln v \quad (\ln G)_u = 0$$

$$(\ln G)_v = \frac{-2}{v}$$

$$(\ln G)_{vv} = \frac{2}{v^2}$$

$$K = -\frac{1}{2\left(\frac{1}{v^2}\right)} \cdot \frac{2}{v^2} = -1$$

$$\text{Case 2: } ds^2 = \frac{4}{(1+u^2+v^2)^2} (du^2 + dv^2)$$

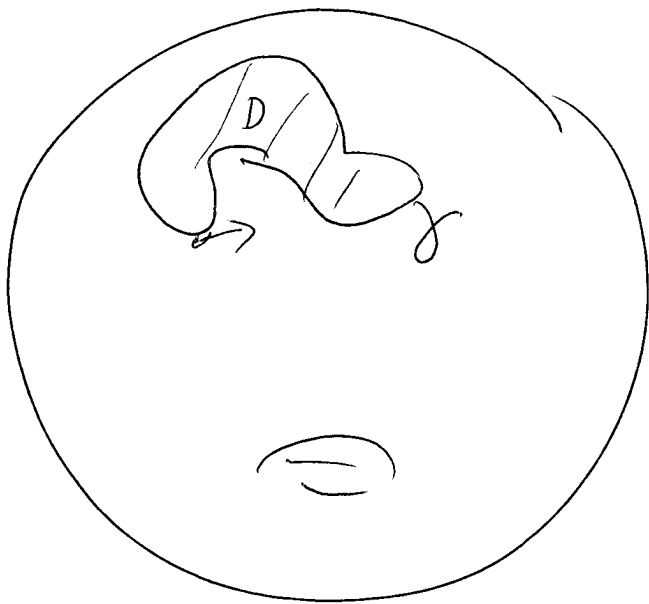
$$\ln G = \ln 4 - 2 \ln(1+u^2+v^2)$$

$$(\ln G)_u = \frac{-4u}{(1+u^2+v^2)} \quad (\ln G)_{uu} = \frac{-4[1+u^2+v^2-2u^2]}{(1+u^2+v^2)^2}$$

$$= \frac{-4(1+v^2-u^2)}{(1+u^2+v^2)^2}$$

$$(\ln G)_{uv} = \frac{-4(1+u^2+v^2)}{(\quad)^2}$$

$$K = \frac{-1}{2G} \frac{-8}{(\quad)^2} = 1$$



local Gauss-Bonnet Thm:

$$\int_{\gamma} K_g ds = 2\pi - \int_D K d\text{Area}$$

Pf: $K_g = \nabla_{\dot{\gamma}} \dot{\gamma} \cdot \vec{n}$

= rate at which $\dot{\gamma}$ rotates w.r.t.
a covariantly constant reference, $W(t)$

= $d\theta/dt$, where θ = angle between
 $\dot{\gamma}$ and reference vector.

$$\cos \theta = \langle \dot{\gamma}, w \rangle$$

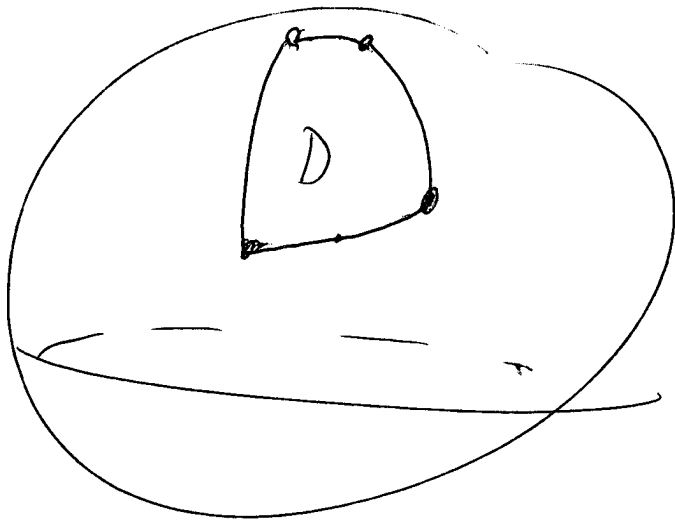
$$\frac{d}{dt} \cos \theta = \langle \nabla_{\dot{\gamma}} \dot{\gamma}, w \rangle + \langle \dot{\gamma}, \nabla_{\dot{\gamma}} w \rangle$$

$$-\sin \theta \dot{\theta} = -K_g \sin \theta$$

$$\dot{\theta} = K_g$$

$$\theta(T) - \theta(0) = \int_{\gamma} K_g ds = \begin{array}{l} \text{rotation of } \dot{\gamma} \\ - \text{rotation of } w \end{array}$$

$$= 2\pi - \int K d\text{area}$$



Thm for a geodesic polygon

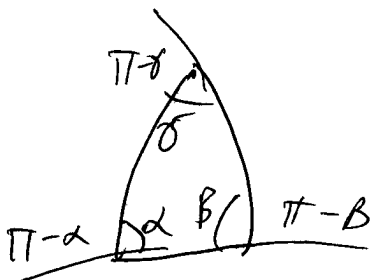
$$\sum \text{exterior angles} = 2\pi - \int_D K \, d\text{area}$$

Pf $\lim \int_{\gamma} K_{\text{app}} \, ds = \sum \text{exterior angles}$

for smooth γ approximating polygon.

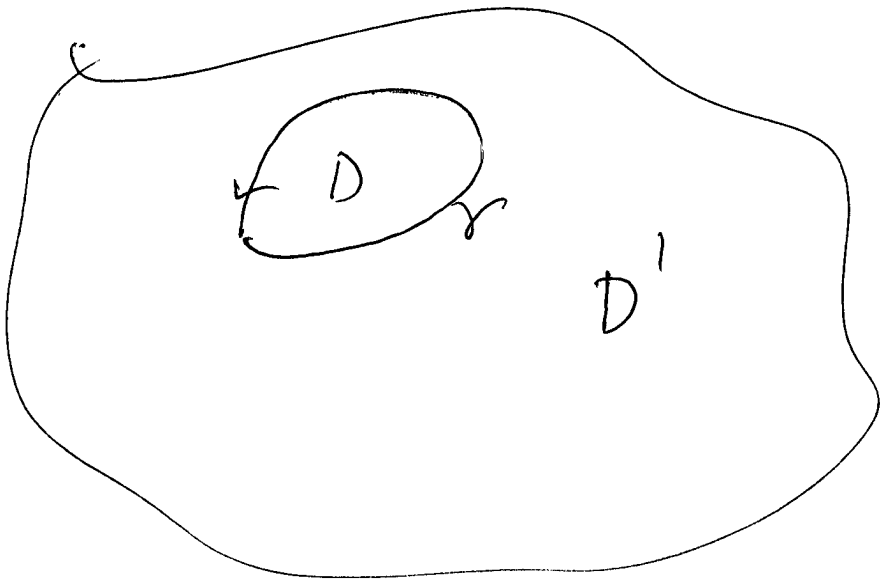
For a triangle, $\sum \text{interior angles}$

$$= \pi + \int_D K \, d\text{area}$$



$$3\pi - (\alpha + \beta + \delta) = 2\pi - \int K \, d\text{area}$$

$$\alpha + \beta + \delta = \pi + \int K \, d\text{area}$$



$$\int_{\gamma} K_g ds = 2\pi - \int_D K d\text{area}$$

$$= - \left(2\pi - \int_{D'} K d\text{area} \right)$$

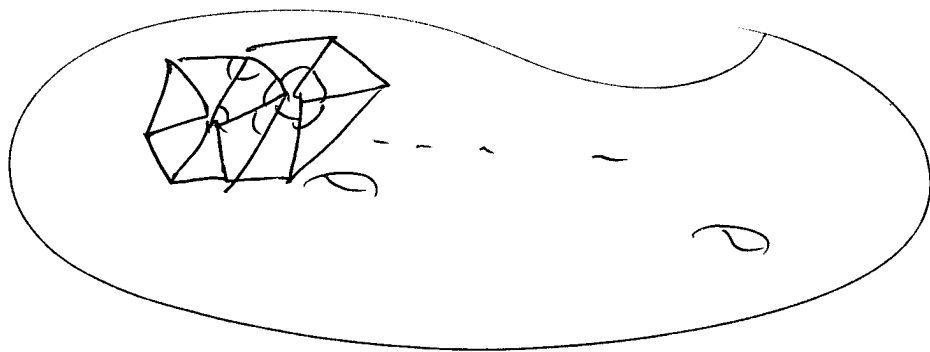
$$\int_S K d\text{area} = 4\pi$$

Global
Gauss - Bonnet.

Thm For any ^{compact} surface,

$$\int K d(\text{area}) = 2\pi \chi(S),$$

Where $\chi(S) =$ Euler characteristic
 $= (\overset{\#}{\text{vertices}} - \overset{\#}{\text{edges}} + \overset{\#}{\text{faces}})$



Triangulate
surface.

$$2E = 3F$$

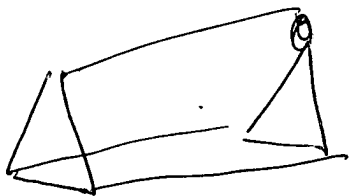
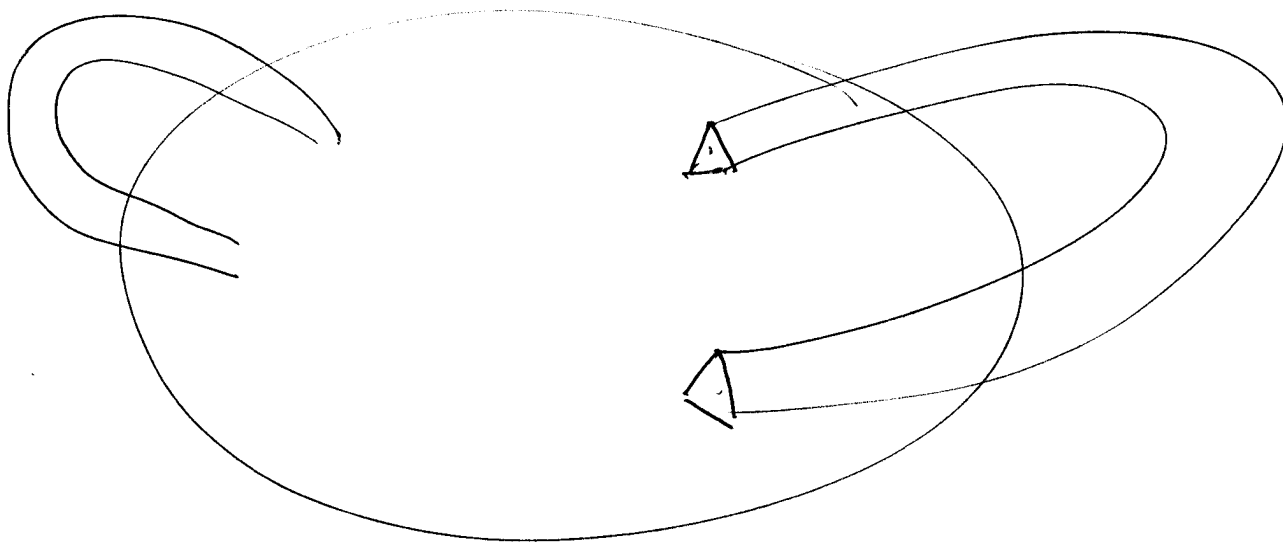
$$F = 2E - 2F$$

$$\begin{aligned} \sum \text{all angles} &= \sum_{\text{vertices}} 2\pi \\ &= \sum_{\text{triangles}} (\pi + \int K) \end{aligned}$$

$$2\pi V = \pi F + \int_S K$$

$$= 2\pi E - 2\pi F + \int_S K$$

$$\int_S K = 2\pi (V - E + F) \checkmark$$



To add handle,

cut out 2 triangles

add 3 faces

add 3 edges

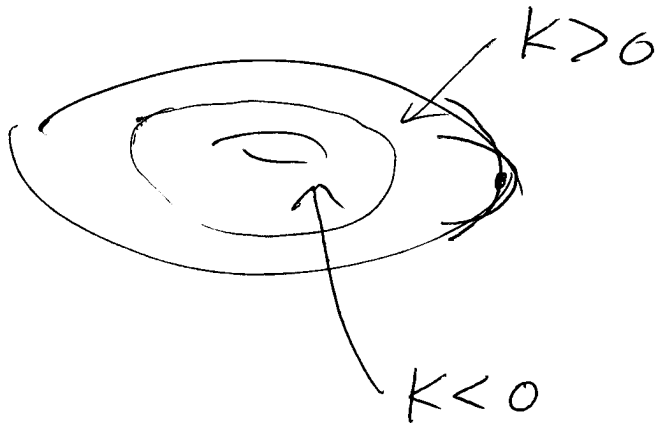
$$V \rightarrow V$$

$$E \rightarrow E+3$$

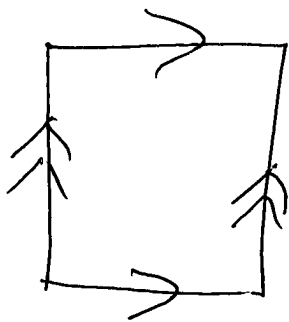
$$F \rightarrow F+1$$

$$\chi \rightarrow \chi - 2$$

$$\chi(g\text{-holed torus}) = 2 - 2g = \begin{cases} > 0 & g=0 \\ = 0 & g=1 \\ < 0 & g>1 \end{cases}$$



$$\int K d = 0$$



$$ds^2 = dx^2 + dy^2 \quad K=0$$

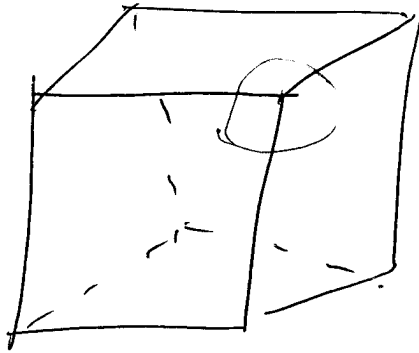
$$\mathbb{R}^2 / \mathbb{Z}^2$$

$g > 1$ want $K = -1$

$$ds^2 = \frac{dx^2 + dy^2}{y^2}$$

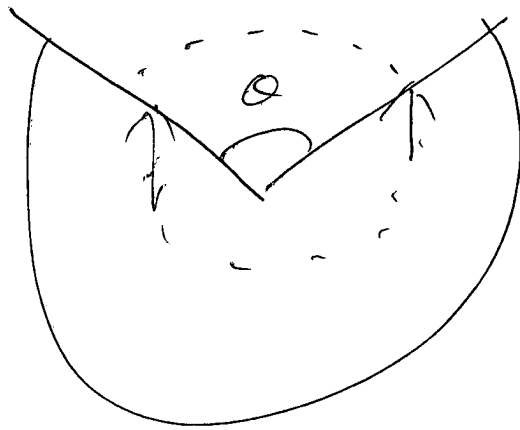
$$T_g = \mathbb{H}^2 / (\text{group})$$





Curvature concentrates on corners.

Curvature of corner = angle defect, = θ



m n -gons at a vertex.

$n \backslash m$	3	4	5	6
3	180°	120	60	0
4	90	0	-90	
5	36	< 0	< 0	< 0
6	0	< 0	< 0	< 0