

M365G First Midterm Exam Solutions, February 16, 2012

1. Prove the following theorem (which we proved in class): *Let  $\mathbf{p} \in \mathbb{R}^2$ , let  $U$  be an open neighborhood of  $\mathbf{p}$ , and let  $\sigma : U \rightarrow \mathbb{R}^3$  be a smooth surface patch of some surface  $S$ , and let  $\mathbf{q} = \sigma(\mathbf{p})$ . If  $\sigma_u(\mathbf{p}) \times \sigma_v(\mathbf{p}) \neq 0$ , then there is a neighborhood of  $\mathbf{q}$  in  $S$  that can be written as the graph of a smooth function  $f : \mathbb{R}^2 \rightarrow \mathbb{R}$ . (That is, either we locally have  $z = f(x, y)$ , or we have  $y = f(x, z)$ , or we have  $x = f(y, z)$ .)*

In your proof, you can make free use of the inverse function theorem for maps  $\mathbb{R}^n \rightarrow \mathbb{R}^n$ , but you shouldn't assume any results about surfaces beyond the basic definitions (unless you prove them, of course).

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The basic setup is that we have a map  $\sigma : U \rightarrow \mathbb{R}^3$ . Let  $x(u, v)$ ,  $y(u, v)$  and  $z(u, v)$  be the three components of  $\sigma(u, v)$ . Note that  $\sigma_u \times \sigma_v = (y_u z_v - y_v z_u, z_u x_v - z_v x_u, x_u y_v - x_v y_u)$ , where the subscripts denote partial derivatives with respect to  $u$  or  $v$ . Since we have assumed that  $\sigma_u(p) \times \sigma_v(p) \neq 0$ , at least one of those three functions must be nonzero at  $p$ .

Suppose that  $x_u(p)y_v(p) - x_v(p)y_u(p) \neq 0$ . Define a map  $g : U \rightarrow \mathbb{R}^2$  by  $g(u, v) = (x(u, v), y(u, v))$ . Then  $DG = \begin{pmatrix} x_u & x_v \\ y_u & y_v \end{pmatrix}$ . By assumption,  $\det(DG) \neq 0$  at  $p$ . By the inverse function theorem, there is a smooth function  $h : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  that is the inverse of  $G$  in a neighborhood of  $G(p)$ . That is,  $(u, v) = h(x, y)$ . But then  $z(u, v) = z(h(x, y))$  is a smooth function of  $x$  and  $y$ .

(If we had  $y_u z_v - y_v z_u \neq 0$ , we would have defined  $G(u, v) = (y, z)$ , and if we had  $z_u x_v - z_v x_u \neq 0$  we would have defined  $G(u, v) = (x, z)$ . In each case, you can write the remaining variable as a smooth function of the other two.)

Note that we do NOT speak of  $\sigma^{-1}$  being smooth.  $\sigma^{-1}$  is only defined on a closed subset of  $\mathbb{R}^3$ , so it is meaningless to speak of partial derivatives of  $\sigma^{-1}$  with respect to  $x$ ,  $y$ , or  $z$ , or of  $\sigma^{-1}$  being smooth.  $\sigma : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  is smooth, in that it has partial derivatives of all orders,  $G : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  is smooth (being the composition of the natural projection from  $\mathbb{R}^3 \rightarrow \mathbb{R}^2$  and  $\sigma$ ), and  $h : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  is smooth (by the inverse function theorem), but  $\sigma^{-1}$  isn't.

Also note that the inverse function theorem is about maps from  $\mathbb{R}^n \rightarrow \mathbb{R}^n$ , not from  $\mathbb{R}^2 \rightarrow \mathbb{R}^3$ , or  $\mathbb{R}^3 \rightarrow \mathbb{R}^2$ , or any other  $\mathbb{R}^n \rightarrow \mathbb{R}^m$  with  $m \neq n$ .

2. Write down a parametrization for the (planar) ellipse  $x^2/9 + y^2/16 = 25$  (with  $z = 0$ , of course), so that you go around the ellipse counter-clockwise. Then use this parametrization to compute the unit tangent vector  $\vec{T}$ , the signed normal  $\vec{N}_s$  and the signed curvature  $\kappa_s$  at the point  $(12, 12)$ . [Hint: do NOT attempt to parametrize by arclength, which requires an integral that can't be done in closed form. Do all your computations in terms of  $t$ , not  $s$ .]

The simplest periodic parametrization, with period  $2\pi$ , is  $\gamma(t) = (15 \cos(t), 20 \sin(t))$ , which hits  $(12, 12)$  when  $\cos(t) = 4/5$  and  $\sin(t) = 3/5$ . We then compute:

$$\dot{\gamma}(t) = (-15 \sin(t), 20 \cos(t)), \quad |\dot{\gamma}| = \sqrt{15^2 \cos^2(t) + 400 \sin^2(t)}.$$

For notational simplicity, let  $K(t) = 15^2 \cos^2(t) + 400 \sin^2(t)$ , so

$$\vec{T}(t) = (-15 \sin(t), 20 \cos(t)) / \sqrt{K(t)} \quad \text{and} \quad \vec{N}_s(t) = (-20 \cos(t), -15 \sin(t)) / \sqrt{K(t)}.$$

There are two approaches to computing  $\kappa_s$ . One is to note that we're going counter-clockwise, so  $\kappa_s = \kappa$ , and use the 3D formula  $\kappa = |\dot{\gamma} \times \ddot{\gamma}| / |\dot{\gamma}|^3$ . Since  $\ddot{\gamma} = (-15 \cos(t), -20 \sin(t))$ , the cross product (in  $\mathbb{R}^3$ ) is  $\dot{\gamma} \times \ddot{\gamma} = (0, 0, 300)$ , hence  $\kappa_s = \kappa = 300 / K^{3/2}$ . Evaluating at  $\cos(t) = 4/5$ ,  $\sin(t) = 3/5$  we get  $K = 256 + 81 = 337$ , so  $\vec{T} = (-9, 16) / \sqrt{337}$ ,  $\vec{N}_s = (-16, -9) / \sqrt{337}$ , and  $\kappa_s = 300 / (337)^{3/2}$ .

The second approach is to compute  $\kappa_s = \vec{N}_s \cdot \frac{d\vec{T}}{ds} = \vec{N}_s \cdot \frac{d\vec{T}}{dt} / |\dot{\gamma}|$ . Taking a few derivatives and doing a bunch of algebra yields  $d\vec{T}/dt = 300\vec{N}_s/K$ , hence  $\kappa_s = 300K^{-3/2}$ .

3. Consider the curve  $\gamma(t) = (\cos(t), \sin(t), t^3/3)$ . Compute the curvature and torsion as a function of  $t$ .

We have  $\dot{\gamma}(t) = (-\sin(t), \cos(t), t^2)$ ,  $\ddot{\gamma} = (-\cos(t), -\sin(t), 2t)$  and  $\dddot{\gamma} = (\sin(t), -\cos(t), 2)$ . We compute  $|\dot{\gamma}| = \sqrt{1 + t^4}$ , and  $\dot{\gamma} \times \ddot{\gamma} = (2t \cos(t) + t^2 \sin(t), 2t \sin(t) - t^2 \cos(t), 1)$ , so  $|\dot{\gamma} \times \ddot{\gamma}| = \sqrt{1 + 4t^2 + t^4}$  and  $(\dot{\gamma} \times \ddot{\gamma}) \cdot \dddot{\gamma} = 2 + t^2$ . As a result:

$$\kappa = |\dot{\gamma} \times \ddot{\gamma}| / |\dot{\gamma}|^3 = \sqrt{1 + 4t^2 + t^4} (1 + t^4)^{-3/2} \quad \text{and} \quad \tau = (\dot{\gamma} \times \ddot{\gamma}) \cdot \dddot{\gamma} / |\dot{\gamma} \times \ddot{\gamma}|^2 = (2 + t^2) / (1 + 4t^2 + t^4).$$